

# Aurora City Council Agenda

Aurora City Hall - City Council Chambers  
2 W. Pleasant St. Aurora, Missouri 65605  
Tuesday, February 24, 2026 - 5:30 P.M.

1. CALL TO ORDER

2. ROLL CALL

Mayor Kennedy  
Chairman Pro Tem Lewis  
Councilwoman Oplinger  
Councilwoman Pettit  
Councilman Blades

3. CLOSED SESSION 1-3-13

**Pursuant to RSMo 610.021**

(1) Legal actions, causes of action or litigation involving public government body and any confidential or privileged communications between a public governmental body or its representatives and its attorneys.

(3) Hiring, firing, disciplining or promoting of particular employees by a public governmental body when personal information about the employee is discussed or recorded. However, any vote on a final decision, when taken by a public governmental body, to hire, fire, promote or discipline an employee of a public governmental body shall be made available with a record of how each member voted to the public within seventy-two hours of the close of the meeting where such action occurs; provided, however, that any employee so affected shall be entitled to prompt notice of such decision during the seventy-two-hour period before such decision is made available to the public. As used in this subdivision, the term "personal information" means information relating to the performance or merit of individual employees;

(13) Individually identifiable personnel records, performance ratings or records pertaining to employees or applicants for employment, except that this exemption shall not apply to the names, positions, salaries and lengths of service of officers and employees of public agencies once they are employed as such, and the names of private sources donating or contributing money to the salary of a chancellor or president at all public colleges and universities in the state of Missouri and the amount of money contributed by the source;

4. PRAYER AND PLEDGE

5. PUBLIC COMMENT

A citizen desiring to speak on an item not on the agenda may do so at this time. Each citizen is limited to three minutes and the Council will not take action or discuss items at this time. Discussion should be limited to matters of City business and public comment is not permitted in regard to personnel matters or on pending legal matters. Items introduced under "Public Comment" may become agenda items at a later date.

6. COUNCIL FORUM

Council Forum provides an opportunity for Council Members to share information with the rest of the Council regarding communications with constituents, meetings attended, request items to be put on the agenda, make requests of staff, or direct questions to staff regarding issues that are not on the agenda.

7. CONSENT AGENDA

Items listed on the 'Consent Agenda' are considered routine and shall be enacted by one motion of the City Council with no separate discussion. If separate discussion is desired by a member of the Council, that item will be removed from the 'Consent Agenda' and placed on the regular agenda as a final item under 'New Business'.

7.I. Approval Of Minutes - City Council Regular Session Minutes February 10, 2026

Documents:

[CONSENT AGENDA COVER SHEET.PDF](#)  
[02-10-2026 REGULAR SESSION MINUTES.PDF](#)

7.II. February 2026 Appropriations

Documents:

[FEBRUARY 2026 APPROPRIATIONS.PDF](#)

8. OLD BUSINESS

9. NEW BUSINESS

9.I. Public Schools Week Proclamation

Documents:

[PUBLIC SCHOOLS WEEK PROCLAMATION COVER SHEET.PDF](#)  
[PUBLIC SCHOOLS WEEK PROCLAMATION.PDF](#)

9.II. Discussion - Community Partner Funding

Documents:

[DISCUSSION - COMMUNITY PARTNER FUNDING COVER SHEET.PDF](#)

9.III. Ordinance No. 2026-3368 Procurement Policy Revisions

Documents:

[ORDINANCE NO. 2026-3368 PROCUREMENT POLICY REVISIONS COVER SHEET.PDF](#)  
[ORDINANCE NO. 2026-3368 PROCUREMENT POLICY REVISIONS.PDF](#)

9.IV. Special Event Application - Aurora Downtown Cleanup

Documents:

[COUNCIL AGENDA COVER SHEET SPECIAL EVENT AURORA](#)

10. STAFF REPORTS/ORGANIZATIONAL BUSINESS

1. City Manager Report
2. Economic/Community Development Report

11. ADJOURNMENT